



PROGRESSIVE BOUNTY BLIND STRUCTURE

<u>LEVEL</u>	<u>SMALL BLIND</u>	<u>BIG BLIND</u>	<u>ANTE</u>	<u>LEVELS</u>	<u>BREAK</u>
1	25	50	-	30 min	
2	50	100	-	30 min	
3	100	200	-	30 min	20 min
4	200	400	400	30 min	
5	300	600	600	30 min	
6	400	800	800	30 min	20 min
7	600	1 200	1 200	30 min	
8	800	1 600	1 600	30 min	
9	1 000	2 000	2 000	30 min	20 min
10	1 200	2 400	2 400	30 min	
11	1 600	3 200	3 200	30 min	
12	2 000	4 000	4 000	30 min	20 min
13	3 000	6 000	6 000	30 min	
14	4 000	8 000	8 000	30 min	
15	5 000	10 000	10 000	30 min	20 min
16	6 000	12 000	12 000	30 min	
17	7 000	14 000	14 000	30 min	
18	8 000	16 000	16 000	30 min	20 min
19	10 000	20 000	20 000	30 min	
20	12 000	24 000	24 000	30 min	
21	16 000	32 000	32 000	30 min	20 min
22	20 000	40 000	40 000	30 min	
23	25 000	50 000	50 000	30 min	
24	30 000	60 000	60 000	30 min	
25	40 000	80 000	80 000	30 min	
26	50 000	100 000	100 000	30 min	
27	60 000	120 000	120 000	30 min	
28	70 000	140 000	140 000	30 min	

Big Blind Ante:

The table will not post an ante, the player on the big blind will post an equal big blind. Should the big blind not be able to cover the ante and the big blind, the big blind takes priority over the ante, the player will be all in. On the final table with only four players remaining the button ante will drop to the small blind.